

# tony Tung-Lin Wu

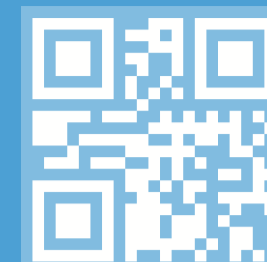
## Product Manager/Experience Designer

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I'm a product manager with an engineering background and a designer at heart. Technical and HCI education have given me the ability to speak engineering languages while staying focused on end-to-end UX. I love working with teams to shape products that turn a vision into reality.

### Red Hat, Inc

#### OpenShift 4/Operator Framework

San Francisco, CA

#### Sr. Product Manager

Apr 2020 - Present

- Product manager for OpenShift. Working on Operator Framework to support strategic initiatives within OpenShift business unit. Focusing areas include Operator Ops/Dev UX of the OpenShift console, OLM, and Operator SDK.

#### Sr. Product Designer

Feb 2018 - Apr 2020

- Incorporated CoreOS/Tectonic UX with Red Hat design system to converge the foundation theme of the OpenShift 4 console and facilitate knowledge transfer.
- Designed the full end-to-end Operator lifecycle UX via the OperatorHub in the OpenShift 4 console and successfully delivered in releases.
- The sole designer to drive OperatorHub.io design from the foundation theme, visual design, end-to-end UX, and the assets for launch activities.

### CoreOS, Inc

#### Tectonic for Kubernetes

San Francisco, CA

#### Sr. Product Designer

Jan 2017 - Feb 2018

- Crafted the experience of container orchestration with Tectonic. Featured designs ranged from customer onboarding, product installing, regulating access on Kube, monitoring/alerting, and automated operations.
- CoreOS was acquired by Red Hat. - Feb 2018

### Hewlett Packard Enterprise

#### HPE Propel Enterprise

Sunnyvale, CA

#### Experience Designer

Sep 2015 - Nov 2016

- Designed the product experience for Propel Enterprise, a service broker solution that provides IT a unified hub for multi-supplier integrations.
- Defined the UX patterns and UI components to drive consistency, shorten time-to-value, and meet the accessibility goals (VPAT/WCAG).

### Elavon, Inc

#### MobileMerchant

Atlanta, GA

#### UI/UX Designer Intern

Jun 2014 - Aug 2014

- Collaborated with teams to conceptualize user flows and designed UI/UX in visual.
- Assisted and took ownership in design development and proof of concepts on both mobile and web service platforms.

### HTC

#### 4G Android smartphone

New Taipei City, TAIWAN

#### Sr. Software Engineer

Sep 2009 - Sep 2012

- Developed US' first 4G/WiMAX Android smartphone, HTC EVO 4G, and in total over ten 4G Android devices in the US and Asian markets.
- Collaborated with HTC Studio team and developed HTC proprietary technology to mirror Android device's screen wirelessly to HDMI dongle connected to the HDTV.

### Skills

#### Design

User Interface Design  
Hierarchical Task Analysis  
Usability/Accessibility Evaluation

#### Tools/Languages

Sketch  
Illustrator  
HTML/CSS/Javascript

### Georgia Institute of Technology

M.S. in Human-Computer Interaction GPA 3.91

Aug 2013 - May 2015

Atlanta, GA

### National Tsing Hua University

M.S. in Computer Science GPA 4.00

Sep 2007 - Jul 2009

B.S. in Computer Science GPA 3.67

Sep 2003 - Jun 2007

Hsinchu, TAIWAN